## EMO-LAVALLEE COMMUNITY CENTRE BOARD MEETING

## **BOARD MINUTES**

Wednesday, June 21, 2023

Meeting started at 6:02 P.M.

The following board members were present: Emo Representatives; Councillor Lisa Teeple, Shane McDonald, Tammy Strachan, Parks/Arena Manager Jamie Booth, CAO/ Clerk- Deputy Treasurer Crystal Gray; LaVallee Representative; Councillor Elaine Hughes.

Regrets: Emo Representative Councillor Gerald Wieringa; LaVallee Representatives; Travis McCormick and Councillor Brendan Hyatt.

Disclosure of Pecuniary Interest and General Nature Thereof: None

## **Resolutions:**

23-38 MCDONALD-STRACHAN: BE IT RESOLVED that the ELCC Board hereby approves the agenda for Wednesday, June 21, Regular Meeting of Emo- LaVallee Community Centre Board Meeting.

**CARRIED** 

**23-39 HUGHES-MCDONALD:** BE IT RESOLVED that the ELCC Board hereby approves the Emo-Lavallee Community Centre Board Minutes for May 23, 2023.

**CARRIED** 

**23-40 STRACHAN-HUGHES:** BE IT RESOLVED that the ELCC Board hereby approves the May 23 -June 21, 2023, Financial Statements and payments made on accounts.

**CARRIED** 

**23-41** MCDONALD-STRACHAN: BE IT RESOLVED that the ELCC Board hereby approves Jamie Booth's Arena Report, dated June 5, 2023, as accepted and read.

**CARRIED** 

**23-42 STRACHAN-MCDONALD:** BE IT RESOLVED that we hereby adjourn to meet again on Tuesday, July 18, 2023.

**CARRIED** 

The board discussed the following:

- Doors came in today. Hardware has not come yet.
- Fire alarm panel is in, Sunset Protection will be installing it next week.
- All new exit lighting and signs are in.
- Requested quotes from Aaron Heerema and Dan Mack to provide drawings for upgrade to kitchen, bar, and washrooms in upper hall. Aaron Heerema quote was \$1,200-\$1,500 for

not respond with a quote	
Next meeting is July 18, 2023 at 6:00 p.m. at the	Emo Municipal Office.
Meeting adjourned at 7:08 p.m.	
Jamie Booth, Parks/ Arena Manager	

preliminary drawings. If stamped engineer drawings needed, up to \$5,000 in cost. Dan Mack did